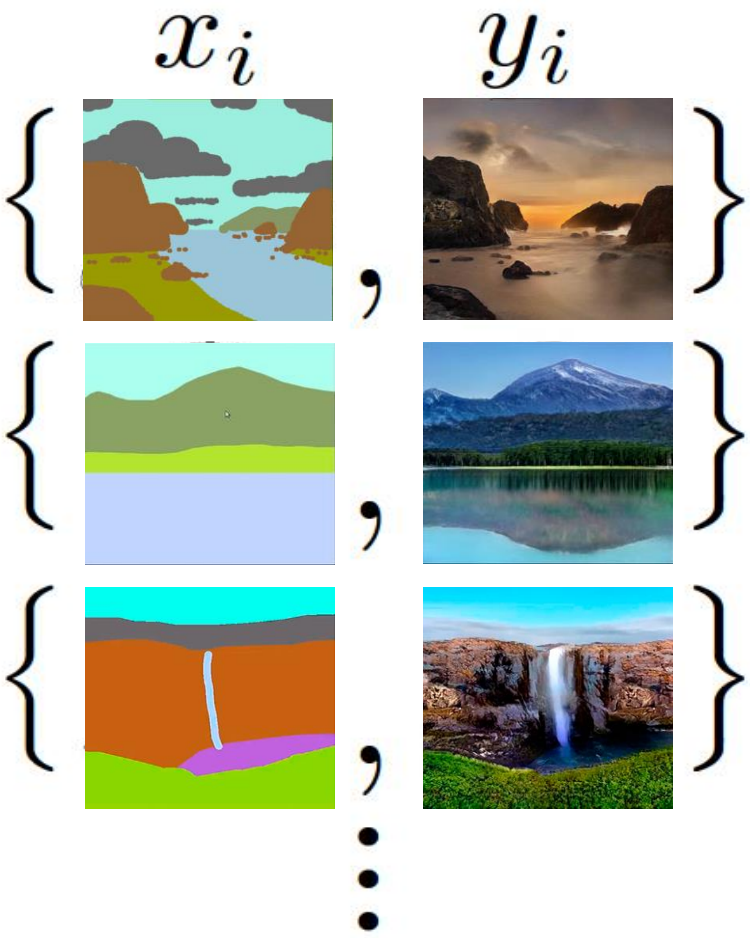
Few-Shot Unsupervised Image-to-Image Translation

Ming-Yu Liu

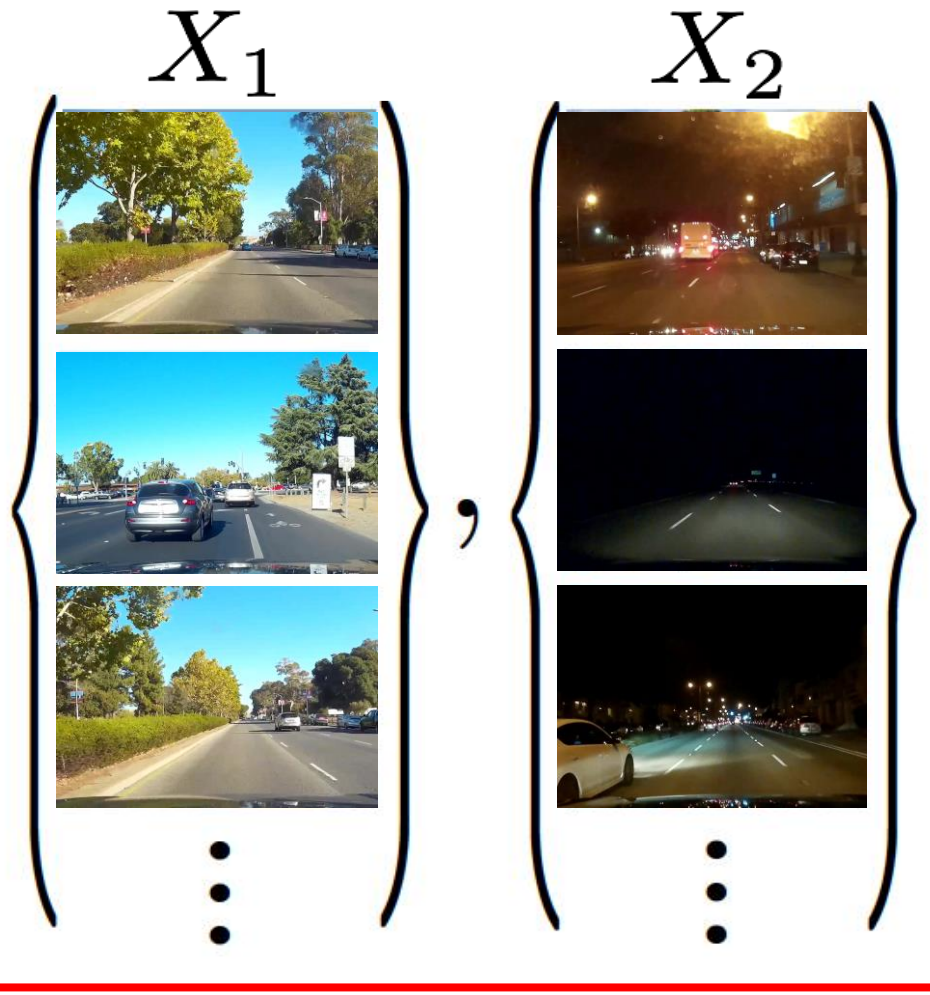
NVIDIA

Supervised vs Unsupervised

Supervised/Paired/Aligned/Registered



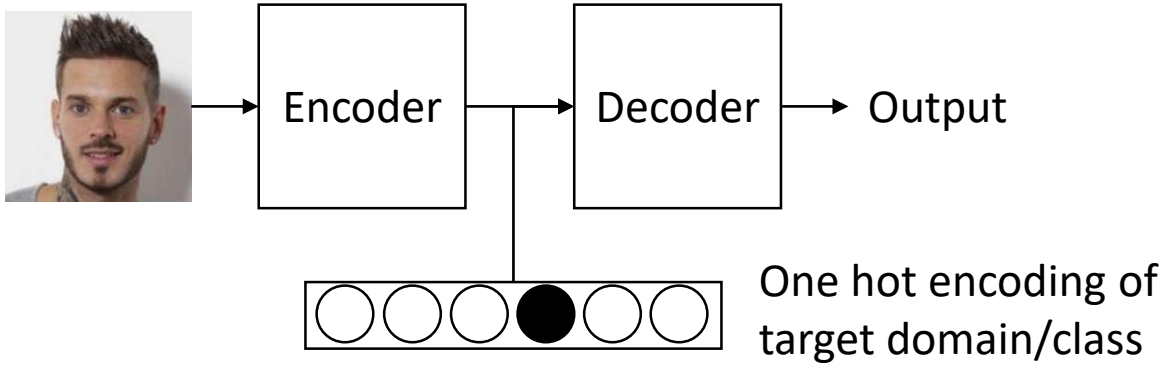
Unsupervised/Unpaired/Unaligned/Unregistered

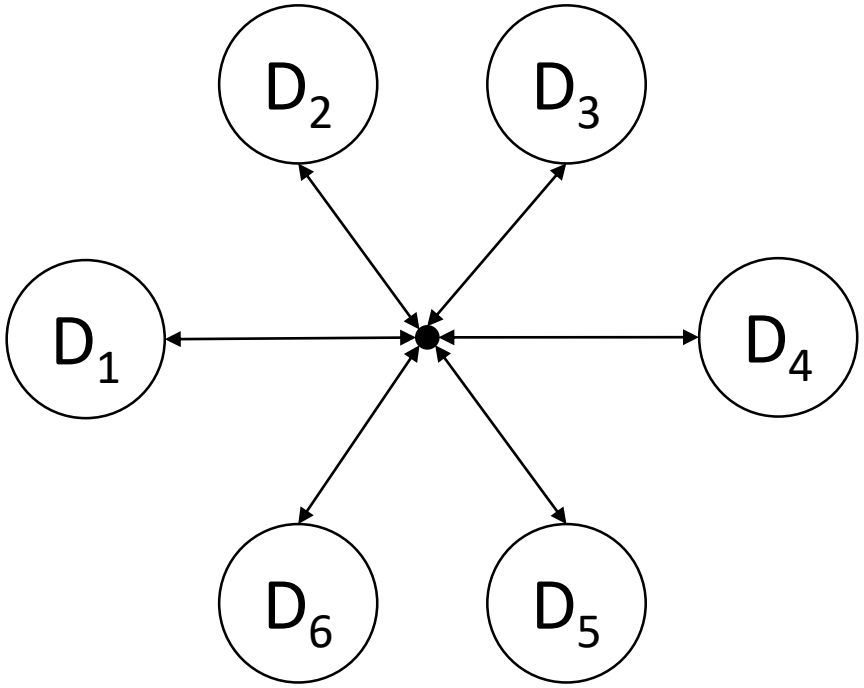


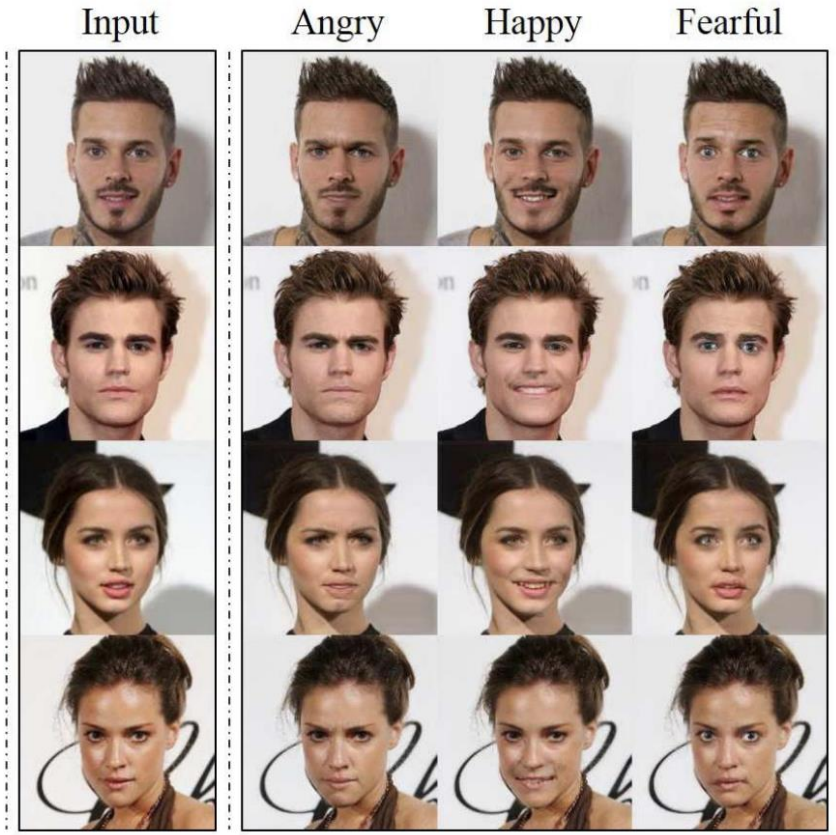
MUNIT, Huang et. al. 2018

Multiple Domains

- StarGAN (Choi et. al. 2018)
- ComboGAN (Anoosheh et. al. 2017)
- Domain-Bank (Hui et. al. 2017)







How About Unseen Domain

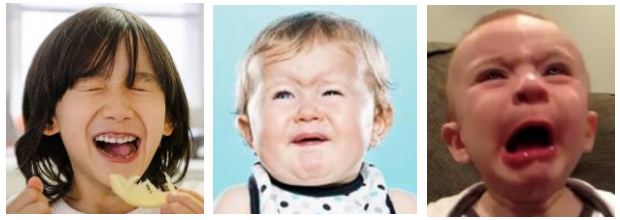
Encoder

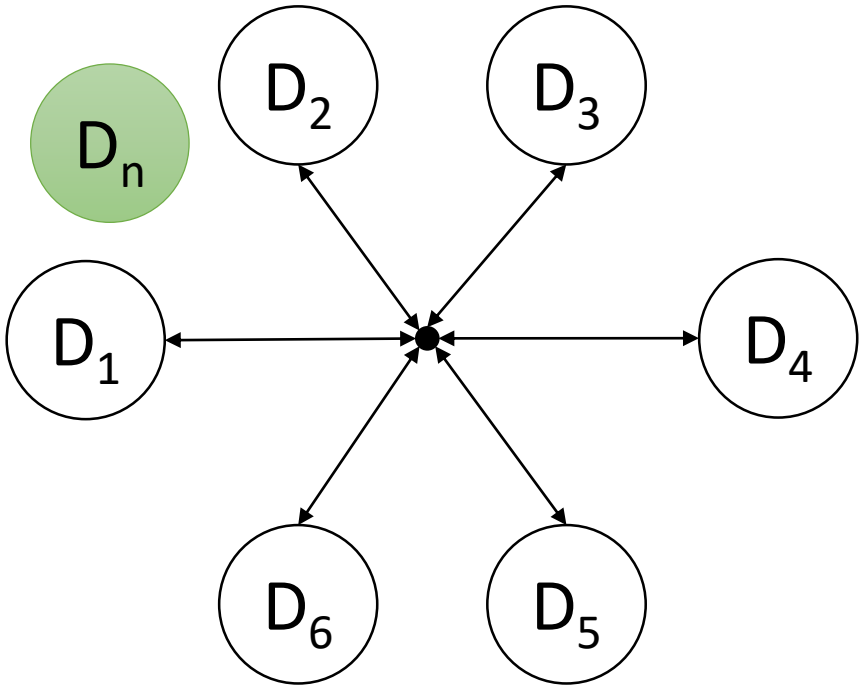
Decoder

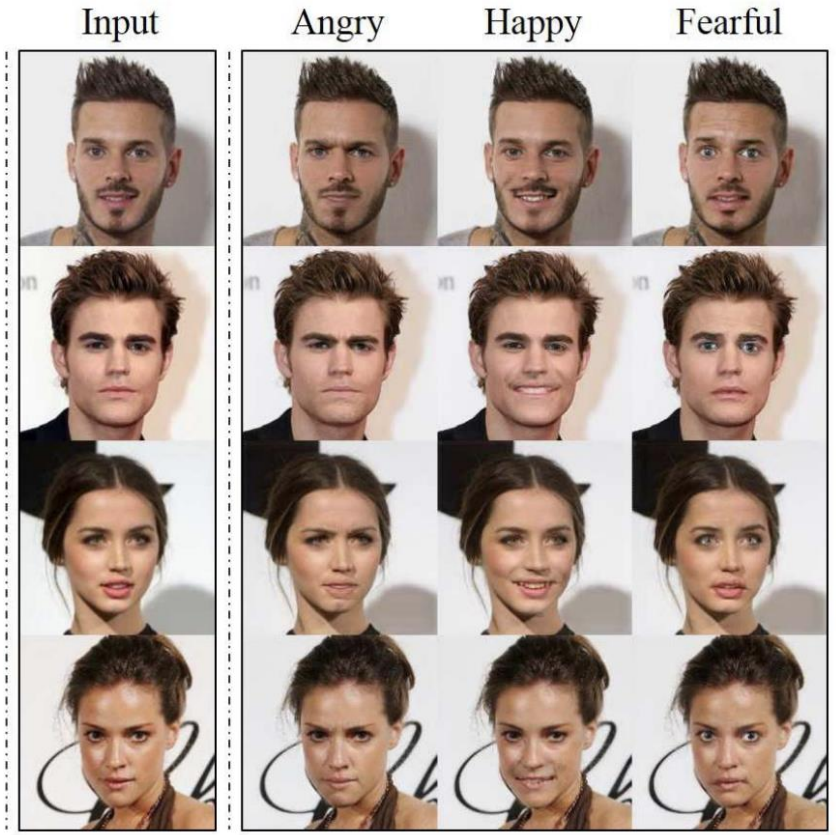
Output

One hot encoding of target domain/class

New class: face of the person after eating a lemon







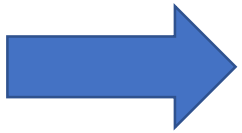
face of the person after eating a lemon

Few-Shot and **Unseen Domain**

- We want to have an image-to-image translation model that can translate images to an unseen domain by leveraging few images of the unseen domain given in the test time.
  - Need to extract domain characteristics from few images in test time.
  - A model for all the unseen domains.
- This is an interesting combination.
- Challenging but useful.
- Human can do it.

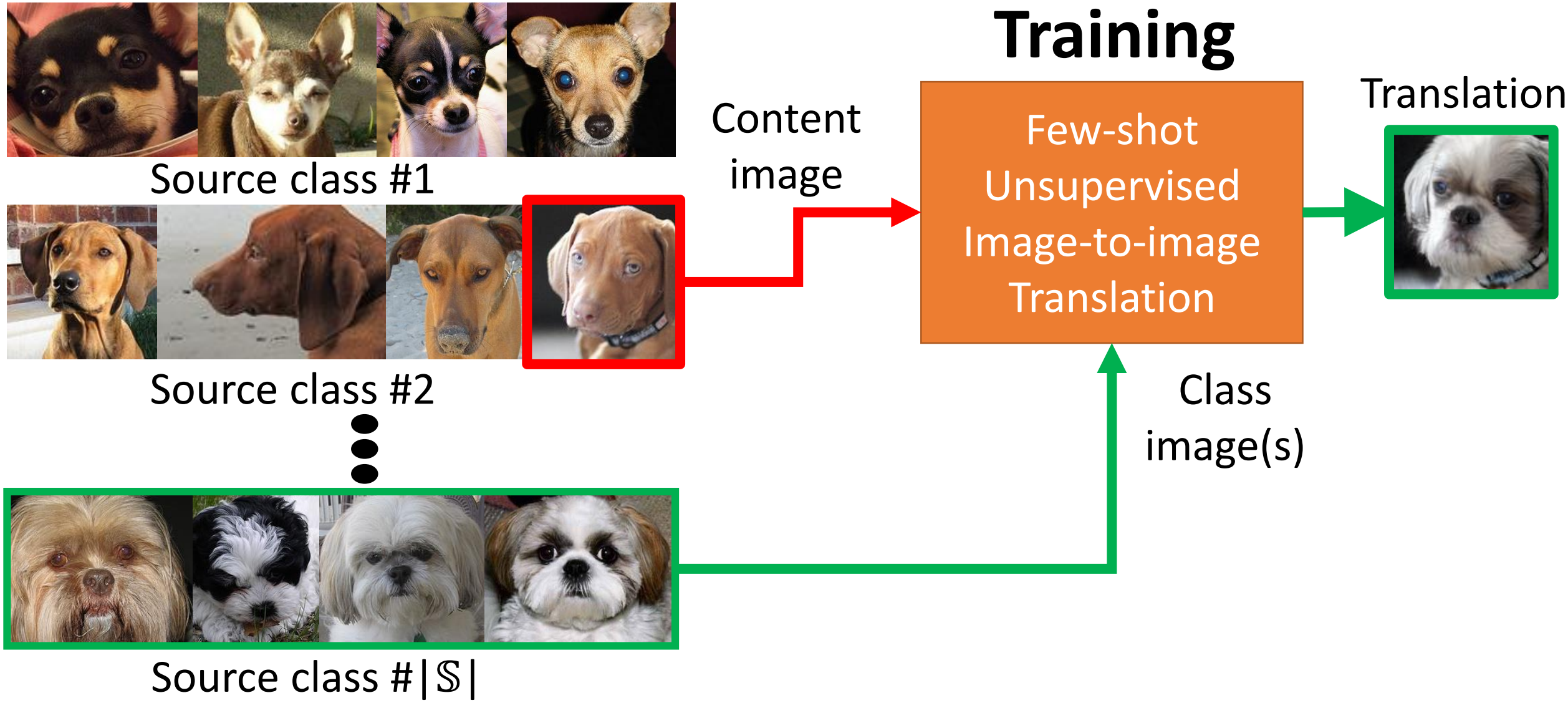
A person seeing a standing tiger **for the first time**

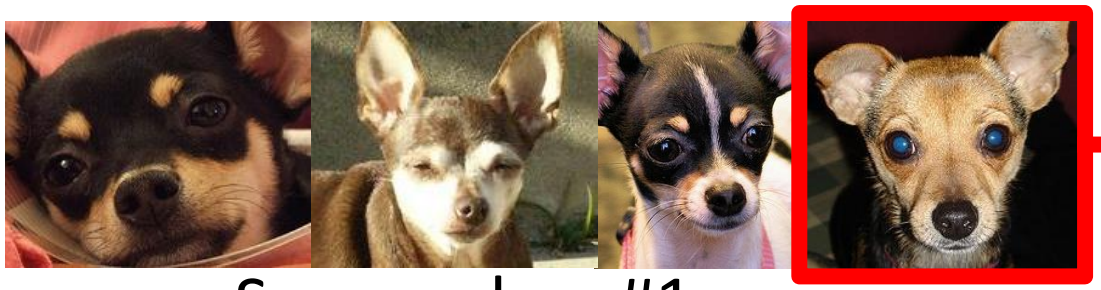
will have no trouble imagining what it will look lying down.



given a lifetime experience of other animals

Below is what our model achieves


Training
Source class #1
Source class #2
Source class #|𝕊|
Content image
Few-shot Unsupervised Image-to-image Translation
Class image(s)
Translation



Source class #1

Source class #2

Source class #|𝕊|

Content image

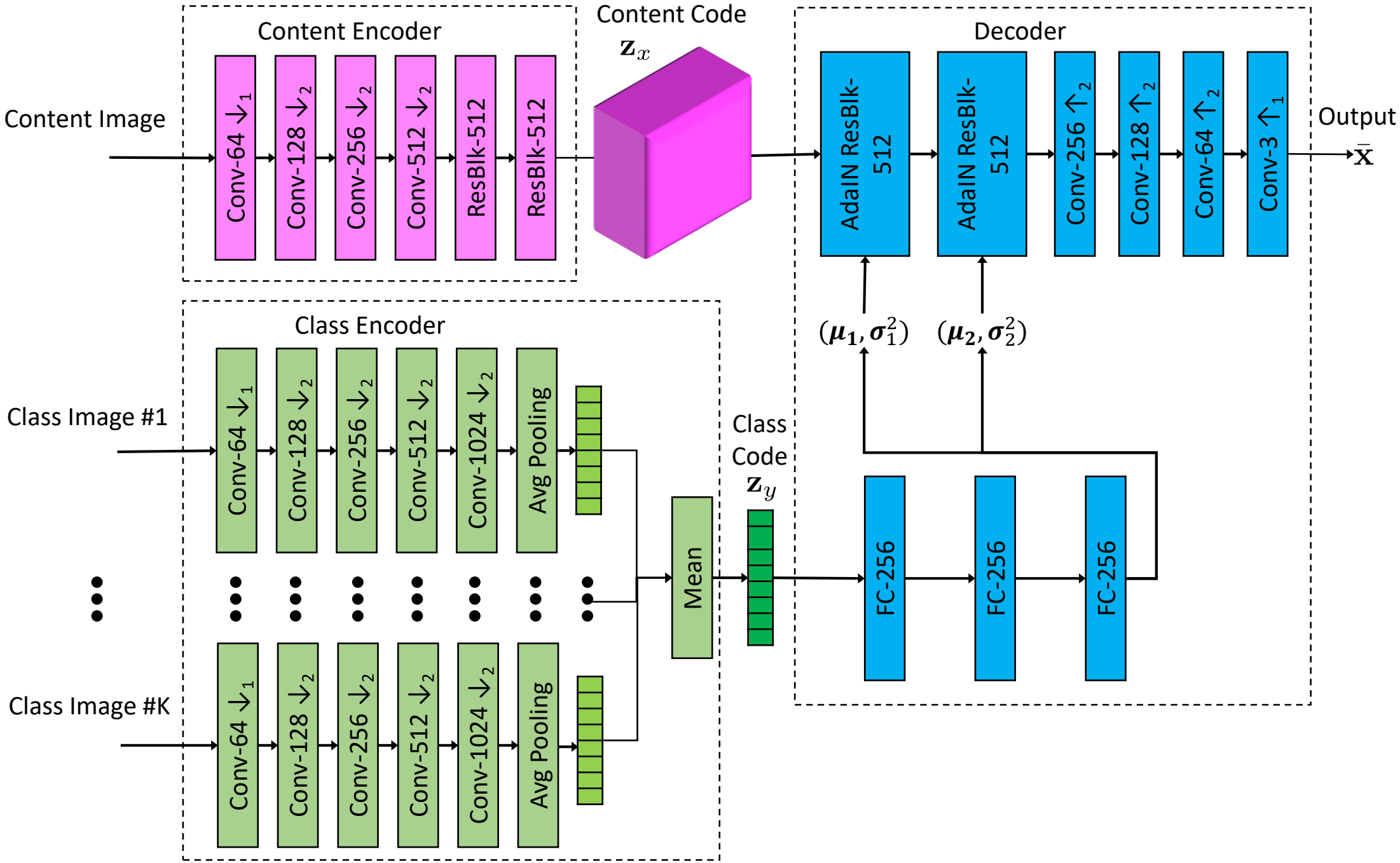
Deployment

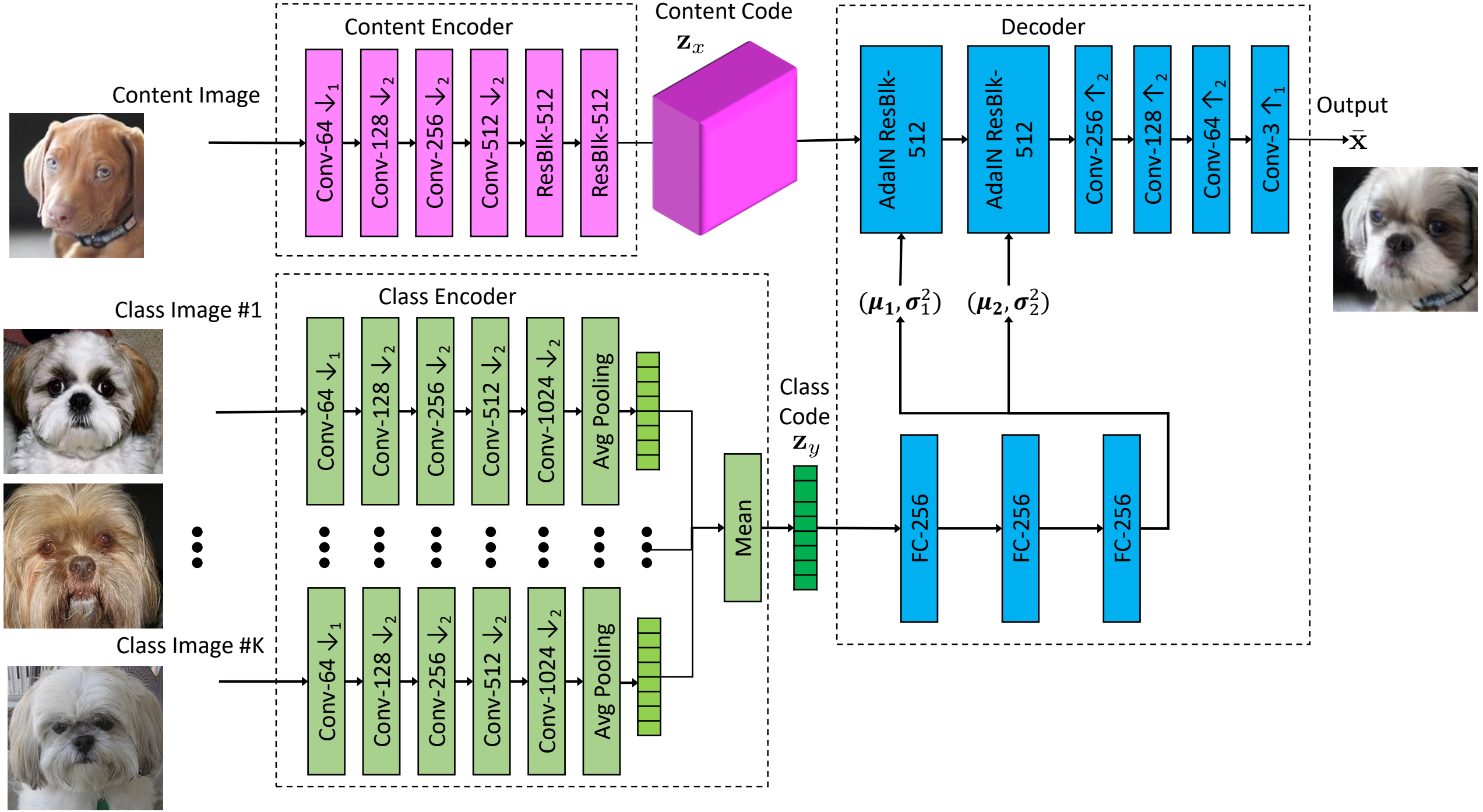
Few-shot Unsupervised Image-to-image Translation

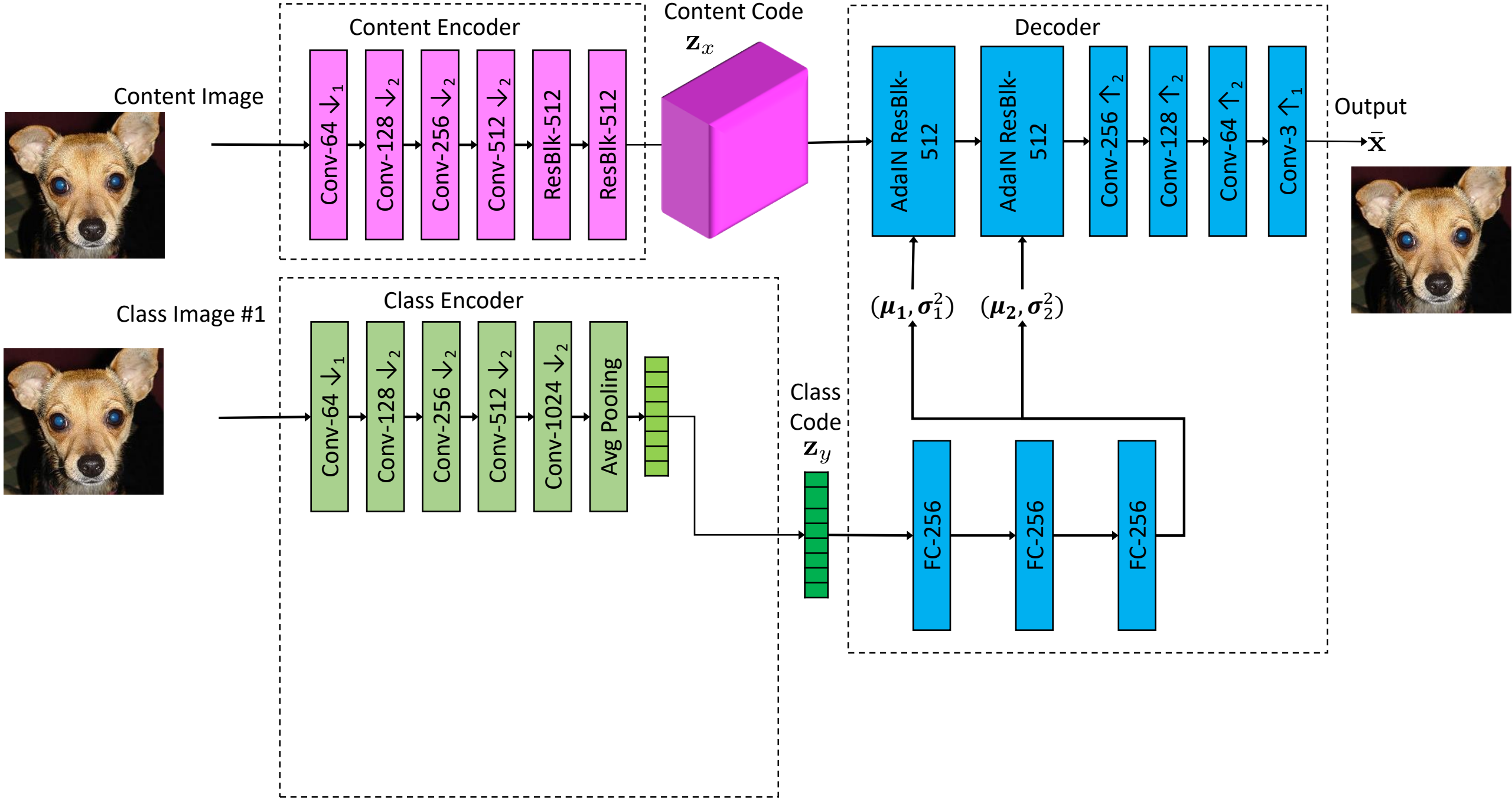
Translation

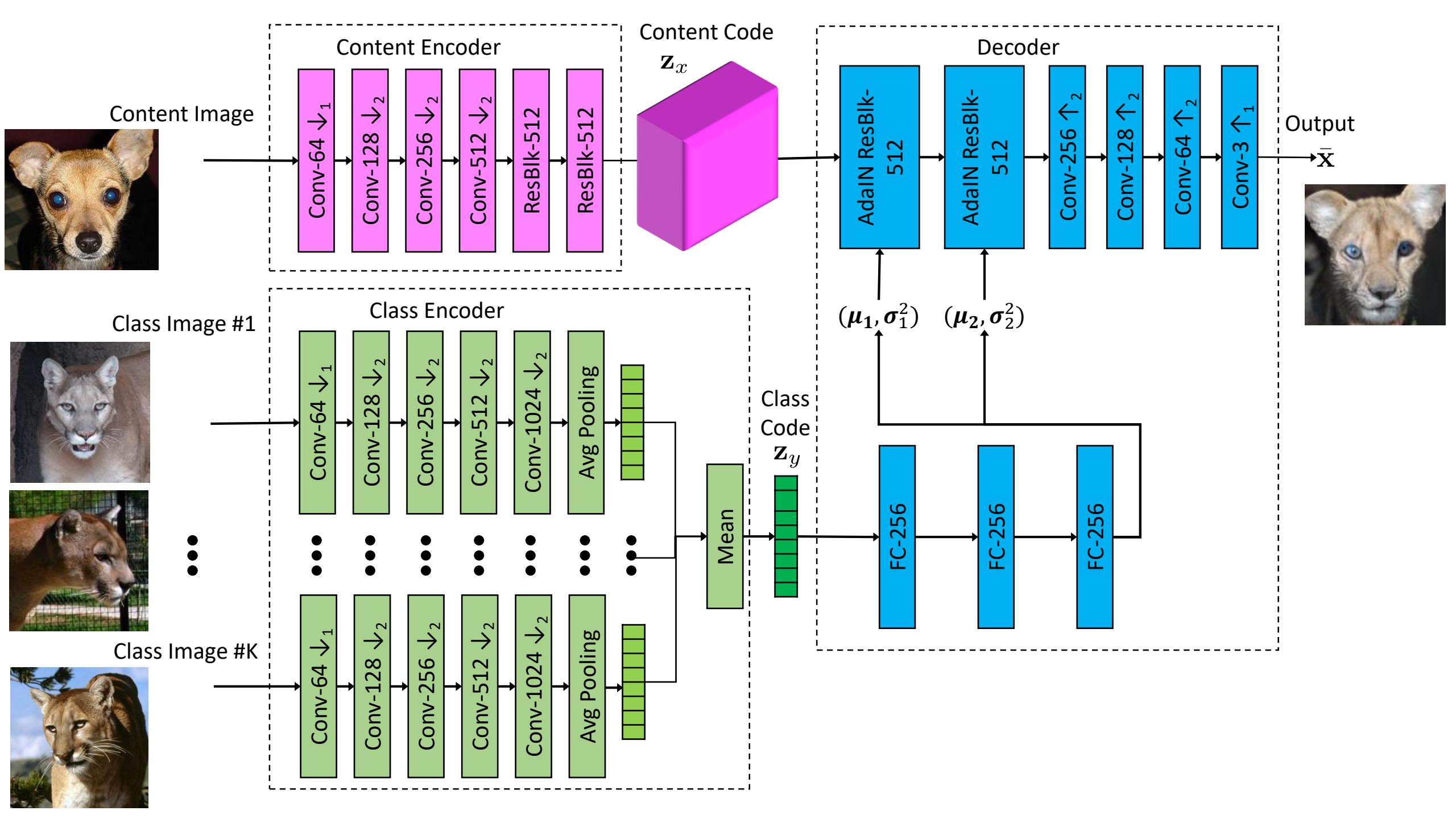
Class image(s)

Target class


Content Encoder
Content Code
$\mathbf{z}_x$
Decoder
Content Image
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
ResBlk-512
ResBlk-512
AdaIN ResBlk-512
AdaIN ResBlk-512
Conv-256 ↑2
Conv-128 ↑2
Conv-64 ↑2
Conv-3 ↑1
Output
$\bar{x}$
Class Encoder
(μ_1, σ_1^2)
(μ_2, σ_2^2)
Class Image #1
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling
Mean
Class Code
$\mathbf{z}_y$
FC-256
FC-256
FC-256
Class Image #K
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling


Content Image
Content Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
ResBlk-512
ResBlk-512
Content Code
$\mathbf{z}_x$
Decoder
AdaIN ResBlk-512
AdaIN ResBlk-512
Conv-256 ↑2
Conv-128 ↑2
Conv-64 ↑2
Conv-3 ↑1
Output
$\bar{\mathbf{x}}$
Class Image #1
Class Image #K
Class Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling
Mean
Class Code
$\mathbf{z}_y$
$(\boldsymbol{\mu}_1, \boldsymbol{\sigma}_1^2)$
$(\boldsymbol{\mu}_2, \boldsymbol{\sigma}_2^2)$
FC-256
FC-256
FC-256


Content Image
Content Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
ResBlk-512
ResBlk-512
Content Code
$\mathbf{z}_x$
Decoder
AdaIN ResBlk-512
AdaIN ResBlk-512
Conv-256 ↑2
Conv-128 ↑2
Conv-64 ↑2
Conv-3 ↑1
Output
$\bar{\mathbf{x}}$
$(\boldsymbol{\mu}_1, \boldsymbol{\sigma}_1^2)$
$(\boldsymbol{\mu}_2, \boldsymbol{\sigma}_2^2)$
Class Image #1
Class Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling
Class Code
$\mathbf{z}_y$
FC-256
FC-256
FC-256


Content Image
Content Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
ResBlk-512
ResBlk-512
Content Code
$\mathbf{z}_x$
Decoder
AdaIN ResBlk-512
AdaIN ResBlk-512
Conv-256 ↑2
Conv-128 ↑2
Conv-64 ↑2
Conv-3 ↑1
Output
$\bar{\mathbf{x}}$
Class Image #1
Class Image #K
Class Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling
Mean
Class Code
$\mathbf{z}_y$
$(\boldsymbol{\mu}_1, \boldsymbol{\sigma}_1^2)$
$(\boldsymbol{\mu}_2, \boldsymbol{\sigma}_2^2)$
FC-256
FC-256
FC-256

Animals

Target

Input

Output

Flowers

Target

Input

Output

Food

Target

Input

Output

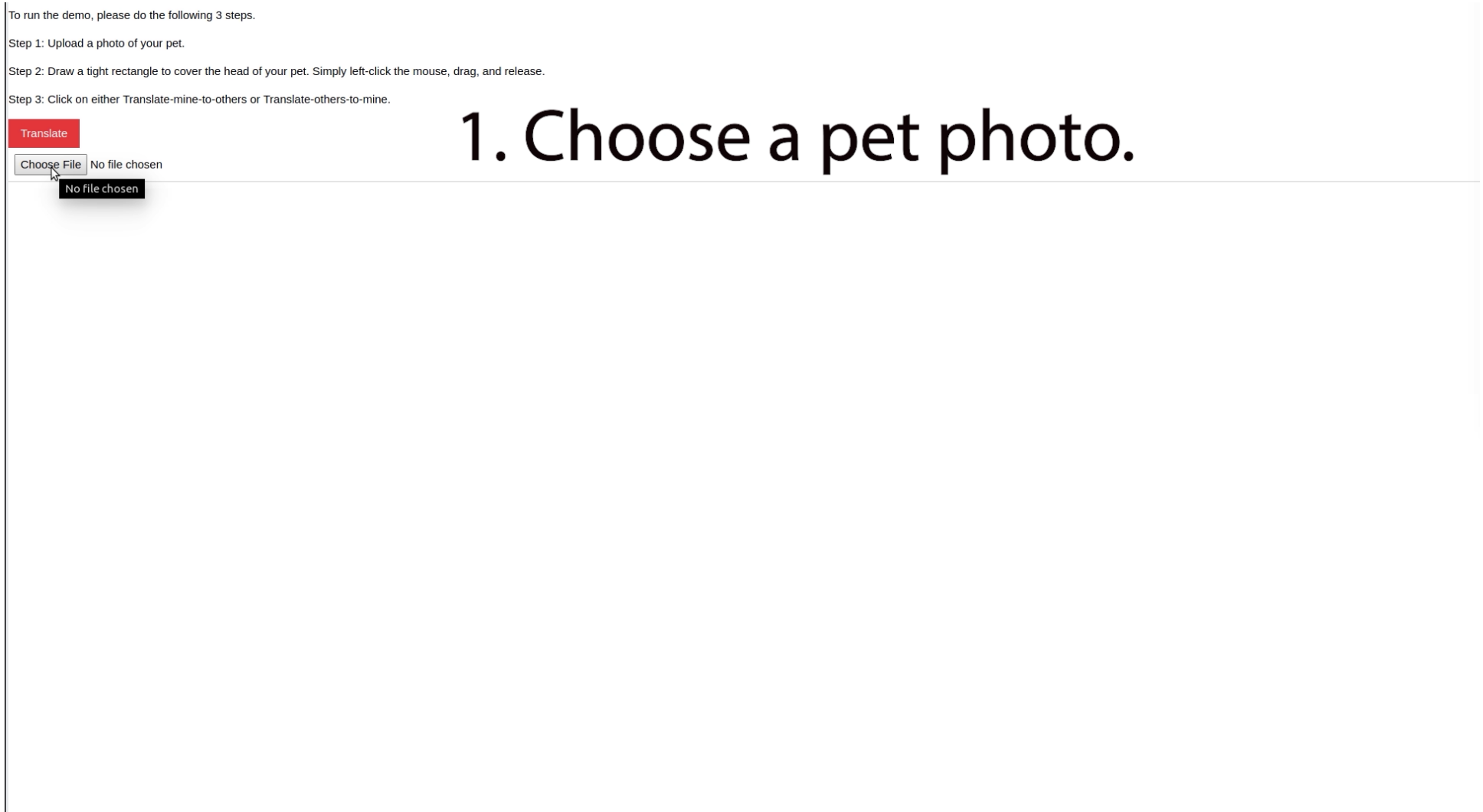
Limitations

Figure 5. Limitations of the proposed framework. When the appearance of a unseen object class is dramatically different to the appearances of the source classes, (*e.g.* flower and animal face). The proposed FUNIT framework fails to generate meaningful translation outputs.

Failure cases

Figure 9. Failure cases. The typical failure cases of the proposed FUNIT model include generating hybrid objects (*e.g.* column 1, 2, 3, and 4), ignoring input content images (*e.g.* column 5 and 6), and ignoring input class images (*e.g.* column 7).

Petswap Demo
https://nvlabs.github.io/FUNIT/petswap.html




1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
1, Input
2, Sealyham Terrier
3, Lakeland Terrier
4, Pit Bull Terrier
5, Japanese Spaniel
6, Yorkshire Terrier
7, Kuvasz
8, Airedale Terrier
9, Coyote
10, Samoyed
11, Mongoose
12, Tiger
13, Standard Poodle
14, Jaguar
15, Miniature Poodle
16, Tabby Cat
+4


1
2
5
6
9
10
13
14


1
2
5
6
9
10
13
14


1
2
5
6
9
10
13
14

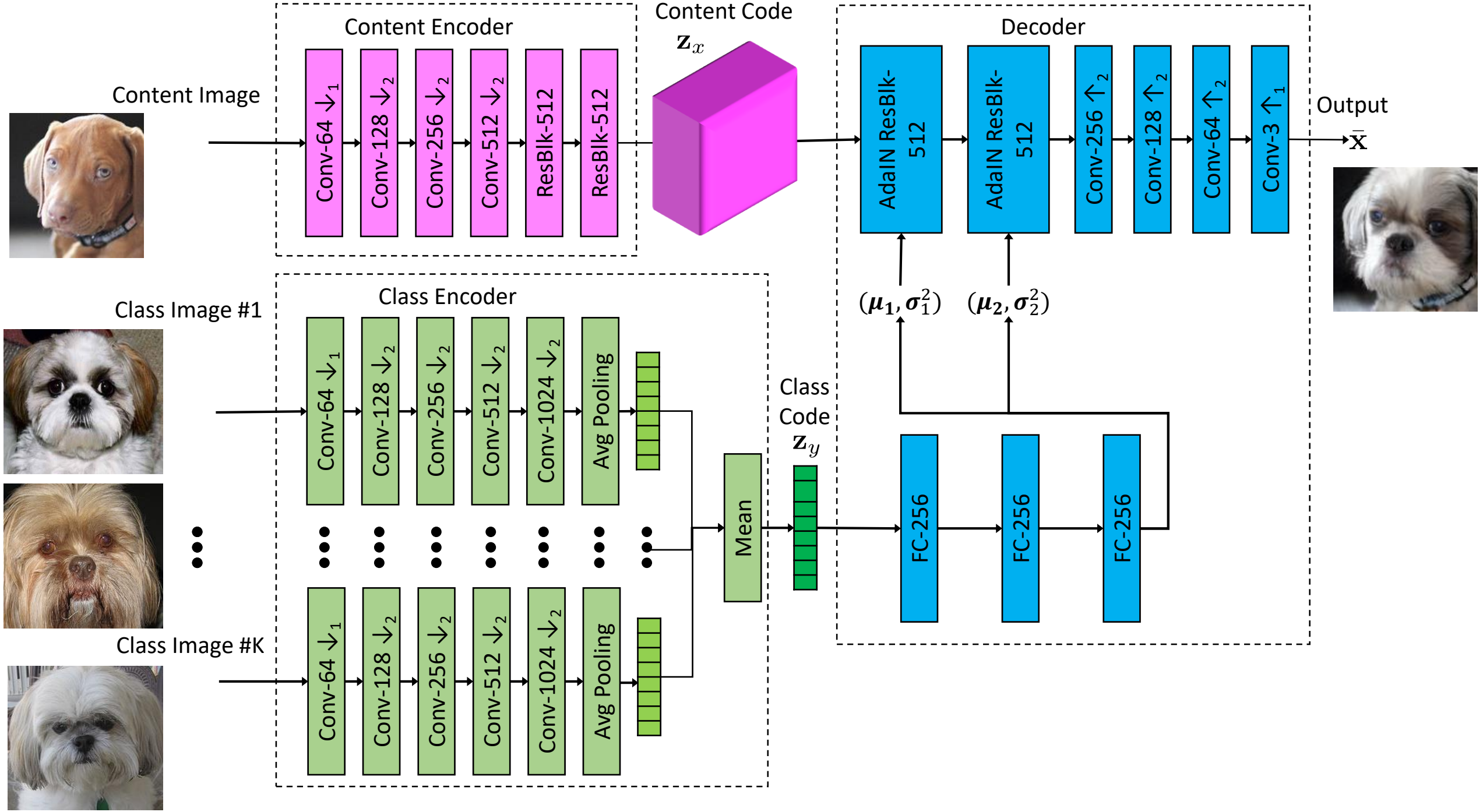
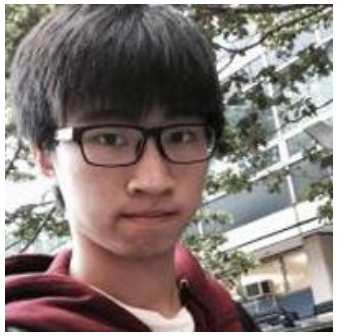

Content Image
Content Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
ResBlk-512
ResBlk-512
Content Code
$\mathbf{z}_x$
Decoder
AdaIN ResBlk-512
AdaIN ResBlk-512
Conv-256 ↑2
Conv-128 ↑2
Conv-64 ↑2
Conv-3 ↑1
Output
$\bar{\mathbf{x}}$
Class Image #1
Class Image #K
Class Encoder
Conv-64 ↓1
Conv-128 ↓2
Conv-256 ↓2
Conv-512 ↓2
Conv-1024 ↓2
Avg Pooling
Mean
Class Code
$\mathbf{z}_y$
$(\boldsymbol{\mu}_1, \boldsymbol{\sigma}_1^2)$
$(\boldsymbol{\mu}_2, \boldsymbol{\sigma}_2^2)$
FC-256
FC-256
FC-256

Figure 12. Interpolation by keeping the content code fixed while interpolating between two class codes of source classes.

Conclusion

- Generating images of unseen domain in the few shot setting
- Extract target domain appearance information via a class encoder with AdaIN
- ICCV 2019
- Online demo link: http://nvidia-research-mingyuliu.com/funit
- FUNIT code: https://github.com/nvlabs/funit/
- Paper: https://arxiv.org/abs/1905.01723


Ming-Yu Liu
NVIDIA


Xun Huang
NVIDIA, Cornell


Arun Mallya
NVIDIA


Tero Karras
NVIDIA


Timo Aila
NVIDIA


Jaakko Lehtinen
NVIDIA


Jan Kautz
NVIDIA